

Club Championship 2013 rules

Matches will be played over standard league times: 1 hour for 30 moves then back 20 minutes for the remainder of the game. All games will be ECF Graded.

For the groups, top two players will go through to the Quarter-Finals. Order in the groups will be decided as follows:

Number of Points

The result of the individual matches between the players (i.e if A1 beats A2 and both have 2 points then A1 is ahead of A2)

Number of Wins

Number of Wins with the Black pieces.

Number of Black games

If players are still tied then the order is based upon the reverse grade order (i.e. lowest graded player will go through to the knock out stages.)

In the Knockout stages, if the match is a draw then in the Quarter Finals and Semi Finals the match can be played again with the colours reversed. If this game is again drawn then an Armageddon match will be played. Black has 5 minutes and White has 6 minutes but in the event of a draw the tie is awarded to Black. For this Armageddon match the player with the lowest grade will have the Black pieces.

For the Final because of a lack of time a draw will result in the trophy being shared.